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March 3, 2016

Period 7

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Chapter 3 Key Terms

braces - characters used to mark the beginning and end of blocks of code.

class - a set of instructions that create an object.

comments - non executable statements in a program that can be used to document the purpose of the program or to track changes to the program.

debugging - a step-by-step method of testing a program and correcting programming errors.

lowercase - the non-capital letters of the alphabet.

main method - the primary method, or routine, in a Java application program.

method - one or more statements in a class performing a specific task within an object.

object - an instance of a class-containing data and the functions that manipulate the data.

object-oriented programming (OOP) - building programs by creating, controlling, and modifying one or more objects.

procedural programming - creating a program by using a step-by-step process to perform specific tasks.

statements - instructions or commands within a method that makes a program work.

uppercase - the capital letters of the alphabet.